

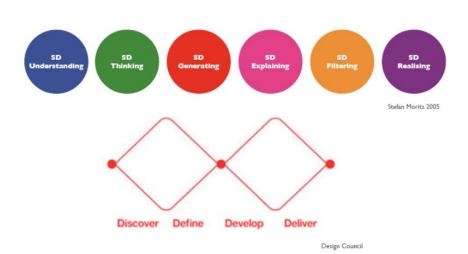


### D2-A1 BUSINESS CASE Process and Tools

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### **DESCRIPTION OF EACH STEP**

#### **PROCESS DESCRIPTION**



#### **DESCRIPTION OF THE TOOLS**



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#### **STEP 1: TEAMBUILDING**

### TASK 1: Marshmellow challenge (or similar tool)

a. Goal: Build a team with the face-to-face members

### TASK 2: Belbin team roles (or similar tool)

- a. Goals:
  - i. Understand individual differences in teamworking profiles
  - ii. Detect one's own typical teamwork profile
  - iii. Plan the teamwork for the development process including roles, tasks and timetable

# Tool: Marshmellow challenge

### Instructions:

- http://marshmallowchallenge.com/Instructions.html; http://tinkerlab.com/spaghetti-tower-marshmallow-challenge/
- https://www.ted.com/talks/tom\_wujec\_build\_a\_tower; https://m youtube.com/watch?v=rC3wcwDQfml

More bout the method:

http://marshmallowchallenge.com/TED Talk.html;

# Tool: Belbin team roles

### Instructions:

- http://www.belbin.com/content/page/5002/BELBIN(uk)-2012-
- http://scholar.google.fr/scholar\_url?url=http://lore.ua.ac.be/Teaching/SE3BA 1ZcegJctn On8udHy8U HA&nossl=1&oi=scholarr&ved=0CB0QgAMoADAAah C/practicum/projectMgmt/BelbinRoles.pdf&hl=fi&sa=X&scisig=AAGBfm1LYJA JKEW jbroDRu-LIAhUEW xoKHUSXAN4

## More bout the method:

https://books.google.fr/books?hl=fi&lr=&id=MHIQBAAAQBAJ&oi=fnd&pg=PP ce4#v=onepage&q=belbin%20team%20roles&f=false 1&dq=belbin+team+roles&ots=Vk5kNh2AxX&sig=4aPkpXK1fMf dfvljo9V9FF

# INTRODUCTION (business partner and/or teacher)

Presentation of the business case/challenge (Tool:

Presentation of the development process (Tool: Double Diamond)

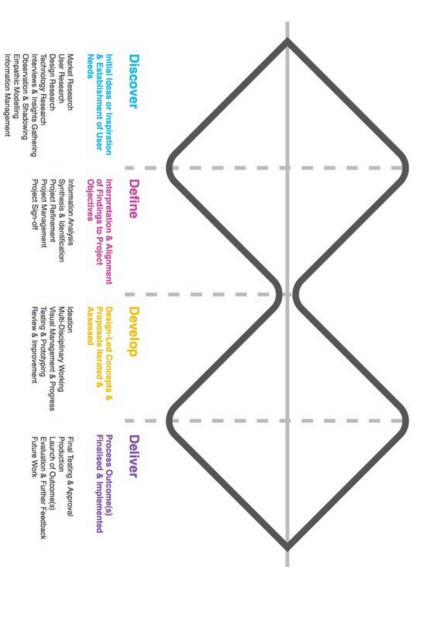
# Instructions concerning the development task

- a. Timetable
- Requirements/recommendations concerning the collaborative task
- a. Development process and tools
- b. Communication tools and channels
- c. Finalisation
- c. Assessment process
- Self- and peer-assessment
- Final (summative) assessment

# Tool: Business case presentation

Case company	Challenge	Business culture	Staff/expertise
Field of activity	Description of the challenge	Hierarchical or flat organisation	Staff / stakeholders have no relevant expertise
Business environment/competitors	What is the need to tackle the challenge in a new way	Readiness to accept new innovations	Co-creation with stakeholders
Business phase: (Growing, stagnated or decreasing)	How has the challenge been tackled previously	Willingness to invest in new a new solution	Own experts to be informed of the development work
Company size (in sales volume; in staff; in market)	(Research questions)	Budget	Name of contact person

# Tool: Development process - Double diamond



## **DISCOVERY PHASE**

# Gaining understanding of the phenomena

- Collect, read and critically evaluate literature
- Understand what is written about the phenomena in literature

# Bringing out background information on the phenomena

- Collect, read and critically evaluate secondary data
- Understand what is known about the phenomena and things related to it.

# Eliciting case and challenge specific information

- Observe, interview, question customers/stakeholders
- Create understanding of the challenge precisely in this case

## **DEFINING PHASE**

# Determining project objectives

- Defining research questions
- Defining project limitations

## Project management

- Timetable, roles, tasks,
- Internal and external communication

# Choosing the development methods

- What methods, why and how
- Development process: steps, participants, premises, materials

## **DEVELOPING PHASE**

### Collaborative working

- Planning and organizing workshops
- Preparation of premises, materials and tools for collaborative and individual working
- Preparation of documentation

### Ideation

- Collaborative and individual creation of new ideas and solutions
- Documentation of the ideation work
- Communication (internal/external)

### Analysis of the results

- Collection, reflection and critical evaluation of the collected ideas and their usability
- Evaluation of need for eventual further development work.
- Summarizing and documentation
- Communication (internal/external)

### Development

- Testing of ideas/simulation
- Planning of adaptation of ideas in business case
- (Piloting, redefining...)
- Documentation and visualisation of the development work

## **Tool: Ideation**

e.g. on Google Scholar) such as: for Managers. Developing Skills for Decision Making and Innovation. Londn & New Your: Routledge (available Creative problem solving methods introduced in various books such: Proctor, T. 2010. Creative Problem Solving

- Brainstorming/Brainwalking/Brainwriting
- Visual (sensory) triggers
- Role playing
- Reversals (worse idea, negatives to positives)
- Clustering ideas / Mindmapping

## **DELIVERY PHASE**

# Preparation of the final presentation

- Written document(s)
- Audiovisual presentation(s)
- Elevator speech

# Presentation of the final results

- Final presentation
- Collection of feedback

# Finalisation of the teamwork

- Self-assessment
- Peer-assessment